

Supplemental Regulations

March 8, 2009

IRDC's: 6 Hours of Pacific Raceways

This race will be run under the rules and regulations of the International Conference of Sports Car Clubs.

1. NUMBERS

Numbers to be used will be assigned by the Registrar and issued at registration. These numbers must be used on all cars and any other exposed numbers blotted out. Numbers must be affixed before tech inspection. Numbers are to be placed on the hood and sides of each car in a manner that can be easily seen.

2. GRIDS AND STARTING

Maximum number of entries accepted is 52, grid positions are set based on deposit/entry receipt by postmark, being received by Committee Chairman and/or Registrar.

Cars must be assembled in pre-grid for the start of the race at 10:45 a.m. If a car is not at its assigned pre-grid position, it will start the race from the track entry lane between turns 1 & 2 once all the cars on the grid have cleared after the green flag. If a car cannot be started at the 1 minute warning, it will be held until all the cars have left pre-grid and it may be push started by its crew but no further than the Flag Stand/Start/Finish line and will be required to start the race from the track entry lane once the race has begun and the cars on track have cleared.

Starting grid will include all cars with pace car, there will be no split start.

3. TECHNICAL INSPECTION

All vehicles and drivers must pass tech inspection as per ICSCC racing regulations. Cars must be presented for inspection in competition trim, including numbers, and refueling devices. Production based cars with stock fuel tanks and auxiliary fuel tanks must provide proof of size of both tanks at technical inspection

All entrants shall present at tech inspection empty, seal able container(s) marked with driver's name and car numbers, capable of holding 2 gallons of liquids. These are to be used to remove all oil, cleaners, brake fluid, etc., from P.R. Anyone caught dumping oil at the raceway will be fined and banned from P.R. There will be a \$10.00 per tire charge imposed by the track for the disposal of tires.

All cars will be off trailers for technical inspection.

Registration and Tech will be available Saturday 4 pm until Dusk and Sunday 7:30 am to 9:30 am

4. LIGHTS

All cars must have a minimum of one operating headlight. Headlights are to be on when the sign is displayed at start finish stating "Headlights". Brake lights are required with a minimum of at least one (1) being functional at all times.

5. RULES OF THE ROAD

The Steward of the Meet or the Race Chairman may order any car removed from the race that he judges to be a hazard, either from the condition of the vehicle or the quality of the driving. Changing of the tub (uni-body) or chassis during the race is not permitted. A driver may not drive more than three (3) consecutive hours and may resume driving after a minimum of thirty-minutes (30). Each team must have a minimum of two (2) drivers.

6. GASOLINE

Gasoline in the pits must be in approved containers and devices only, capacity not to exceed eleven (11) gallons each. No pressurized fuel cans allowed. Absolutely NO SMOKING in the racing pits; failure to comply is grounds for disqualification. It is **highly recommended** that each crew only store the amount of fuel needed to complete race in the hot pit area. Fuel stored in the hot pit/crew area is to be placed as far away as possible from the hot pit lane. Fuel in the paddock area must be stored away from spectator traffic.

7. FUEL TANKS

One auxiliary tank will be permitted providing it is adequately and properly mounted and of a safe construction. No fuel tank is permitted in the driver compartment without a completely sealed metal separation (see ICSCC Regs). All fuel lines in the passenger compartment must be metal or braided steel construction. The auxiliary tank capacity may not exceed that of the original tank supplied with the car. Any car with an oversized auxiliary fuel tank will receive a minimum 5-lap penalty.

8. PIT STOPS –

All competitors shall appoint a Pit Captain so identified as to be recognized by the Pit Stewards. No standing in the hot pit lane area (the established “wall”) at any time other than to direct a car for stopping in its pit space. No jacks or tools are allowed in the hot pit lane until the car comes to a complete stop. The Pit Captain MUST notify a Pit Steward at least two laps before a scheduled fuel stop and/or driver change. The hot pit and paddock areas are the only areas in which the driver of the car may be changed. There is a **25 mph speed limit in the hot pits/paddock** for all cars at all times. After completing a pit stop, cars will exit the hot pits to the south and enter the track access road in front of the Snack Bar Grandstands and continue through the pre-grid area to the track entrance lane in between turns 1 & 2. **Once on the access road, the speed limit is 40 mph.** This will be strictly enforced. A radar gun may be in use at any time. A track entry marshal will manage each car back onto the race track when conditions allow for a safe re-entry. The Hot Pit area is a NO Passing Zone.

Absolutely NO SMOKING in the racing pits; failure to comply is grounds for disqualification!

A total of four (4) persons will be allowed in the hot pit lane to work on the car at any one time. The driver may remain in the car and not be counted, or a driver change may take place with neither being counted so long as neither does any physical work on the car. One additional person, whose sole function shall be to man your 10BC or larger fire extinguisher, is mandatory. This person shall render no physical assistance except in case of fire.

All persons in the crew and hot pit area shall wear long pants and shirts that completely cover the arms and torso, **wear gloves**, and shall not wear open toe shoes or be barefooted. No exceptions!

Refueling: Only one container may be allowed "over the wall" into the hot pit lane at any one time during refueling. A maximum of 22 gallons will be allowed in the racing pits at any one time. The car's ignition must be turned off while refueling is going on. No contact with the car is allowed while refueling is going on except for a driver exchange.

Anyone who is "over the wall" and into the hot pit lane and is involved in the refueling process must wear suitable uniforms including balaclava, full-face helmet with eye protection, gloves, and appropriate shoes. The uniform must be snugly fitted around the neck, wrists and ankles. Uniforms must consist of a minimum of one layer of flame retardant material, which must be woven type, permanently flame retardant (Nomex type). Uniforms will not be soiled with grease or oil to the extent that the suit constitutes a fire hazard. This rule applies to anyone holding a funnel or a catch can as well as the person actually putting fuel into the vehicle. It is highly recommended that all crewmembers going over the wall have full fire protective gear and helmets.

Refueling devices must not be steel-to-steel so as to prevent sparking. Plastic or aluminum is preferable.

Refueling is allowed ONLY in the Hot Pit Lane. Refueling is NOT allowed in the paddock area.

Driver Changes: The driver may remain in the car and not count against the four persons allowed to work on the car at any one time. A driver change may take place with neither driver counting against the four as long as neither does any physical work on the car. The car's ignition must be turned off whenever a driver change is taking place. Driver exchanges may take place while refueling is going on.

The car's crew must clean up spilled fuel as soon as practical via approved methods. (Grease sweep will be available from the Pit Marshall.)

9. DRIVER ASSISTANCE

If, on the starting grid a car will not start, the car may be push-started by its crew after the grid has cleared. The car will start at the back of the field. (See no. 2 Grids & Starting)

Turn personnel may assist stalled or stuck cars by pushing. All cars disabled on course will be towed to the pits and or paddock area. The timing and frequency of the towing is at the discretion of the Steward of the Meet or the Race Chairman.

Only the driver may repair the car outside of the pit area. The driver may repair the car on course only if the car is in a safe area. No other assistance may be provided.

Any number of people may work on the car in the paddock area.

10. FLAGS

ICSCC Rules of the Road are in effect for this event amended as follows:

RACE STOPPAGE (Red Flag or Black Flag All):

In the event of a race stoppage, there will be a restart in single file in the order existing when the race was stopped. The last lap tape will be used to determine this order. During the period between race stoppage and the restart of the race, no work of any sort may be performed on any vehicle still in competition (INCLUDING CARS IN THE HOT PIT OR PADDOCK), and no adding of fuel or fluids of any nature is allowed without express permission of the Steward of the Meet. The Pit Captain is responsible for knowing when the race is stopped. Drivers should remain in their vehicles unless otherwise instructed by race officials.

Red Flag All – During both Practice and Race

EXTREME CAUTION, safely come to a complete stop in a safe area on the track and wait for Safety Personnel to direct you back to the pit area. PITS ARE CLOSED. No work will be allowed on any race car during a RED FLAG ALL including those cars in both the paddock and the working hot pits.

Black Flag All – During Practice

Caution, drive slowly back to the working hot pits...no work allowed on all cars. Course is closed until further notice.

Black Flag All – During the Race

Caution, drive slowly back to the "traditional" hot pit lane and come to a complete stop and turn off the engine. No work will be allowed on any race car during a Black Flag All including those cars in the paddock and the working hot pits.

Black Flag and/or Meatball (Individual Car)

Mechanical or Penalty – come to the Black Flag/Meatball Station next to the Tech Inspection Area for instructions and/or to serve penalty.

Yellow Flag/Coned no passing zone Through Turn 10 (the "kink")

At the Race Steward/Race Chairman's discretion due to Weather / Track Conditions.

Orange cones will denote beginning and end of this No Passing Zone.

Yellow Flag will be displayed along right side concrete wall adjacent to cones when NO PASSING IN THIS ZONE IS IN EFFECT. Passing is open when there is no flag displayed.

Hot Pit Flag (condition notification)

Tech Station will display the proper color flag to denote the conditions on the race track. Notification will include a 3 second air horn blast from the tech area when a flag has been posted.

DOUBLE YELLOW WITH PACE CAR

In the event of a full course yellow, cars attempting to re-enter the track from the pits may be held by Race Control. The purpose of this rule is to control the speed of the cars on track during the full course yellow. In turn, this will give safety workers periods of clear track without having to deal with cars that stop under yellow and then proceed at speed to catch up to the pack.

Unless otherwise stated, the hot pits will be open during a FULL COURSE YELLOW FLAG. It is not necessary to give a 2-Lap warning to the Pit Marshal during this condition. All other planned pits stops require a 2-Lap warning to the Pit Marshal.

11. POINTING BY

Due to the great disparity in speed potential of the cars entered, slower cars are urged to "point by" overtaking cars. Repeated passing on the side opposite to the "pointed" side may be considered unsafe driving. **DO NOT CHANGE YOUR DRIVING LINE TO LET A FASTER CAR PASS. It is the responsibility of the faster car to overtake a slower car safely.**

12. FINISHING PROCEDURE

The checkered flag denoting the end of the race will be displayed to the leader after the expiration of the designated race elapsed time. If the checkered flag inadvertently is shown early, the race will officially end when it is shown. If the checkered flag is shown late, the leader at the end of the prescribed time shall be declared the winner and all competitors will be scored in the order that they were running at the end of the prescribed time.

To qualify as a finisher, a car must cross the finish line under its own motive power (NOT with the on-board starter) no more than 5 minutes after the initial display of the checkered flag or no more than 5 minutes after the end of the prescribed time, whichever comes first, and must have completed at least 40 laps of the race.

Finishing order will be according to the total number of laps completed by each car and by the order which they cross the finish line after the display of the checkered flag.

13. PROTESTS

All protests must be in writing and submitted to the Steward of the Meet within 30 minutes of posting of the provisional results. Each protest must be accompanied by \$100.00 U.S. funds payable to IRDC. The Steward of the Meet will rule on all protests. The Steward's decision may be appealed to IRDC's Enduro Committee.

Protests requiring a teardown will be handled in accordance with ICSCC Regs. 906 through 908 including the fees for major teardowns.

14. RESULTS

Provisional results will be posted as soon as possible after the last lap. If not protested, these results will become official thirty minutes after the race ends. If protested, the protest will be acted upon and the official results will be made available as soon as possible.

15. RADIO COMMUNICATIONS

The Steward of the Meet or Race Chairman reserves the right to require any radio communications interfering with track communications to be shut down. The Pit Captain shall inform the Steward of the Meet, the Race Chairman, or the Course Marshal if they are planning to use FM radios.

16. PIT SIGNALS

Pit signals may be given from the area between turn 8 and 9. If pit signals are given, the person must be 18 years of age or older.

17. HOT PITS and PADDOCK RULES

ABSOLUTELY NO CROSSING OF THE HOT PITS AT ANY TIME!!!

Hot Pit Fencing used as the "Pit Wall" cannot be opened or moved to allow for cars to enter their paddock space during the race or while the track is "hot". Cars are only to use the Paddock Access Lanes on either side of the Hot Pits to access the paddock area. Hot pit positions will be assigned by the race registrar. No trailers or support vehicles will be allowed in the hot pit/crew area. Only one support vehicle is allowed in the paddock area.

18. ANIMALS

Animals on a 6-ft. leash are permitted in the main paddock area only. No animals permitted in the Hot Pit areas.

19. BEVERAGES

No alcoholic beverages are allowed in the pit or paddock areas. Alcoholic beverages may only be consumed in the "Barbeque" area after the track is closed for the day. Illegal drugs are not allowed at any time. **A driver will be disqualified if he/she or any of their crewmembers bring alcohol into Pacific Raceways.**

20. NOISE LEVELS

Any competitor exceeding 103 db at 50 feet will be "meatballed." If the vehicle is repaired or fitted with a noise-limiting, muffling device, that competitor will be allowed to re-enter the race except on the third violation. However, during the morning practice sessions only and after the first violation, any competitor may appeal to the Race Steward for one (1 only) "Sound Test" lap (combination of 1 warm-up lap and 1 complete lap) during the morning practice sessions to determine sound level without accumulating an additional violation. Only 1 "Sound Test" will be allowed without violation. Any additional laps will be subject to violation. (See penalties) The muffler system must be Conference legal as should the repair or replacement.

Race engines may not be started before 9:00 a.m.

21. CLASSIFICATION

- Class P0 – 3501cc and up
- Class P1 – 2500cc thru 3500cc
- Class P2 – 1650cc thru 2499cc
- Class P3 – 1649cc and under
- Class SR – open only to cars eligible to compete in ICSCC Sports Racing classifications
- Turbocharged and Supercharged cars shall multiply their displacement by a factor of 1.4. Engine displacement excluding an overbore allowance of 1.2mm (.047")

Rotary Cars: 13B – P1 / 12A – P2

Displacement (as race ready) and maker of engine shall be placed on all tech forms to facilitate classification. Misrepresentation is cause for disqualification.

Any entry found misstating engine displacement for the purpose of competing in a different class will be disqualified.

Entrants may not change their classifications after 9:30 a.m. on Sunday

22. CANCELLATION POLICY

If a team cancels their entry, IRDC will charge a \$250.00 cancellation fee and refund the team the difference. If there is a full field of 52 cars & IRDC is able to replace the cancelled entry with another team, the cancellation fee will not apply. The submission of an entry/deposit form is considered acceptance and agreement of this policy. This policy is due to the limited number of spaces available. Cancellations **must be sent by email** to the Registrar at: debbiemorton2@msn.com

23. ENTRIES

Drivers are responsible for properly and completely filling out their entry registration form(s).

24. DAMAGE TO FACILITIES

Damage to the track, grounds or buildings, regardless of cause, will be charged to the driver responsible. Any damage to any equipment or devices utilized by the sanctioning body (ICSCC) or sponsoring club (IRDC) to conduct this race, regardless of cause, will be charged to the driver responsible.

25. MINORS

A Minor Release form is required for ALL minors upon entry to the track (NO EXCEPTIONS). Minors must be under direct supervision of an adult at all times. No minors under 18 years of age, are allowed in the hot pits or pre-grid. Operation of any type of wheeled transportation (bikes, scooters, motorcycles, skateboards, skates etc.) is forbidden for anyone under the age of 16 years.

26. CREDENTIALS

All participants are required to have and display at all times the appropriate pit, crew, guest, or worker pass issued for this event. Passes are required for reentry to Pacific Raceways during this event.

27. CAMPING

No overnight camping at the track on Saturday night without the consent of Pacific Raceways management.

28. OPEN FIRES

No open fires are allowed in the paddock, pre-grid or within the track in-field.

29. GATES

All gates are locked at 11:00 p.m. Friday and Saturday nights. The main gate will open at 7:00 a.m.

30. TRACK ENTRY

Line formation to enter the track on Saturday afternoon and Sunday morning shall start at the main registration booth. The waiver sheet must be signed prior to entry.

31. PETS

Pets must be leashed at all times and owners are responsible for cleaning up animal waste.

32.BICYCLES

No bicycles, scooters, or walking allowed on the access road adjacent to the main straight from the paddock to pre-grid. This is a P.R. rule.

King County bicycle helmet laws are enforced at P.R., anyone operating a bicycle or scooter is required to wear a helmet. No motor vehicles allowed in the infield except for race workers.

33.AUXILLIARY TIMING EQUIPMENT

All in-car timing system transmitter beacons will be placed at a marked location as defined by the Race Chairman. All transmitters outside of the specified area will be confiscated and retained by the Race Chairman.

34.TOW-INS

All cars disabled on the track during practice or during the race will be towed back to the teams paddock area and NOT the hot pits.

Tow-in during the race

At the discretion of the Race Chairman, Steward and/or Safety personnel, tow-ins will be completed as quickly as reasonably possible.

35.MISCELLANEOUS

You may set up Saturday evening after 4:00 p.m.

Waivers must be signed when entering the track. Please remind your crew.

Canopy covers must be back from the pit wall a minimum of 15 feet. No heat sources or possible ignition sources may be within 15 feet of the pit wall.

All other supplemental Regulations will be enforced.

36.TRANSPONDERS

An operating AMB Transponder is required on each racecar. The transponder must be working in all sessions, including practice. If you need to rent a transponder, see Driver's Services.

37.BLEND LINE

Turn 1 / Pit Out blend line violations will result in a Stop & Go penalty.

PENALTIES

INFRACTION

MINIMUM Penalty

Any driver not attending drivers meeting	Penalty Box: 1minute
All drivers from an entry fail to attend drivers meeting.	DSQ
Gas spillage over 1 liter on or off track	
1 st offense	Warning – 0
2 nd offense	Penalty Box: 1 minute
3 rd offense	DSQ
More than 4 crew members over the wall	Penalty Box: 30 sec.
Working on car during refueling	Penalty Box: 30 sec.
Improper attire on crew members over the wall	Penalty Box: 30 sec.
Not notifying Pit Stewards of scheduled fuel stops or driver changes	Penalty Box: stop & go
Blend Line Violation	Penalty Box: Stop & Go
Passing under yellow flag	
1 st offense	Penalty Box: stop & go
2 nd offense	Penalty Box: 1 min.
3 rd offense	Penalty Box: 5 min.
4 th offense	DSQ
Unsafe driving – Avoidable contact	
1 st offense	Penalty Box: 5 min.
2 nd offense	Penalty Box: 15 min.
3 rd offense	DSQ
Having a person under 18 years of age in the hot pits	Penalty Box: stop & go
Pit Lane/Hot Pit Speed Violation (25mph)	Penalty Box: stop & go
Pit Exit (access road) Speed Violation (40mph)	Penalty Box: 30 sec.
NOISE: Practice and Race	
1 st violation – (After the 1 st violation, any competitor may appeal to the Race Steward for a non-violation “Sound Test” lap. Refer to item number 20 Noise Rules for details.	Warning
2 nd violation	Warning
3 rd violation	DSQ

- Pit Captains will be notified as penalties occur.
- Scoring will be notified when penalties occur.
- The Steward of the Meet reserves the right to disqualify any car where, in his/her opinion, if driving infractions warrant it.
- Infractions are counted against the car not the individual drivers.

Penalties must be served on a unique pit stop. Penalties will not be served in conjunction with refueling, driver changes, or any other work on the car. No work may be performed on the car while it is in the penalty box.

Supplement Regulations/Rules may be changed without notice at the discretion of the race organizer.